# TACTIC WORKBOOK

Informant's Collection of Instructive Tactics and Studies



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#### **SYSTEM OF SIGNS**

| $\pm$                          | white stands slightly better       | 1                      | diagonal                           |
|--------------------------------|------------------------------------|------------------------|------------------------------------|
| \mp                            | black stands slightly better       | $\oplus$               | centre                             |
| ±                              | white has the upper hand           | >>                     | king's side                        |
|                                |                                    | «                      | queen's side                       |
| 干                              | black has the upper hand           | X                      | weak point                         |
| +-                             | white has a decisive advantage     | Τ                      | ending                             |
| -+                             | black has a decisive advantage     | Ф                      | pair of bishops                    |
| ·                              | C                                  |                        | bishops of opposite color          |
| =                              | even                               |                        | bishops of the same color          |
| $\infty$                       | unclear                            | 00                     | united pawns                       |
| $\overline{\overline{\infty}}$ | with compensation for the material | 00                     | separated pawns                    |
|                                | ·                                  | 8                      | double pawns                       |
| С                              | development advantage              | ð                      | passed pawn                        |
| $\circ$                        | greater board room                 | >                      | advantage in number of pawns       |
| $\rightarrow$                  | with attack                        | $\oplus$               | time                               |
| <b>1</b>                       | with initiative                    | 75/199 Chess Informant |                                    |
| Î                              | with initiative                    | E                      | 12 Encyclopaedia of Chess Openings |
| $\leftrightarrows$             | with counter-play                  | Ï                      | 3/b Encyclopaedia of Chess Endings |
| $\odot$                        | zugzwang                           | N                      | a novelty                          |
| #                              | mate                               | (ch)                   | championship                       |
|                                |                                    | (izt)                  | interzonal tournament              |
| !                              | a very good move                   | (ct)                   | candidates' tournament             |
| !!                             | an excellent move                  | (m)                    | match                              |
| ?                              | a mistake                          | (ol)                   | olympiad                           |
| ??                             | a blunder                          | corr.                  | correspondence game                |
| !?                             | a move deserving attention         | RR                     | editorial comment                  |
| ?!                             | a dubious move                     | R                      | various moves                      |
| $\triangle$                    | with the idea                      | L                      | with                               |
|                                | only move                          |                        | without                            |
| $\triangle$                    | better is                          |                        | etc                                |
| $\Leftrightarrow$              | file                               | _                      | see                                |

#### Foreword

Dear readers, the book you're holding in your hands is a logical continuation of our efforts to provide you with the most topical and instructive material for self-study, or for preparation of chess lectures. Last year we published two extremely successful tomes on tactics (Puzzle Quest) and endgames (Endgame Maze). Those two books combined offered current training material covering middlegame and endgame positions of greatest practical importance.

However, we decided to make some changes in this Workbook, offering the most instructive exercises in one single volume, while covering all the phases of the game. Additionally, we added an appendix which contains 42 most entertaining and beautiful studies composed in 2021. We are convinced that solving chess studies enriches every player's understanding of piece coordination and game as a whole.

Of course, the book is aimed at motivated amateur and club players, all the way up to the grandmaster level, since the main objective is to teach diligent evaluation of any given position, meticulous calculating, and overall decision making. We kept the organization of the exercises according to their relative level of difficulty (one \* indicating the simplest exercises, \*\*\*\*\* indicating the most difficult positions), since is proved to allow smooth browsing through the material. However, exercises are not organized in sections according to any particular type of tactical motif or combination, since our intention is to create puzzles which are able to mimic a real game of chess. Therefore, in some examples the solution consists of a devastating sacrifice that leads to swift mate, while some other examples may require finding the correct strategic plan and most efficient way of execution.

To summarize, "Tactic Workbook" consists of 500 most instructive middlegame and endgame examples (puzzles) from the games played during 2021 and 42 prizewinning studies which complement the puzzle section thus making this manual truly comprehensive and indispensable.

We hope that you will find the material of great practical value and useful for your chess progress. Last but not least, we wish you many pleasant hours while solving the exercises and also many happy returns to this book!

## **CLASSIFICATION**

★ - Simple

★ ★ - Moderate

★ ★ ★ - Advanced

★ ★ ★ ★ - Difficult

★ ★ ★ ★ - Expert

## CHAPTER I

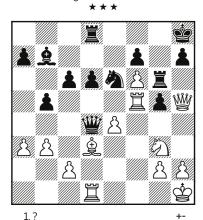
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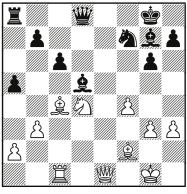
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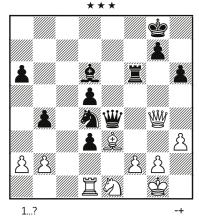


3. DAVIT SHENGELIA 2543 -ROBERT MARKUŠ 2592 Österreich 2021 - 147/188

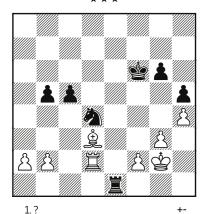


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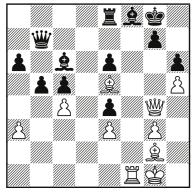
4. VUGAR URAL OGLU RASULOV 2478 - VLADIMIR FEDOSEEV 2687 chess.com (Internet) 2021



5. RICHÁRD RAPPORT 2759 –
DOMINIK HORVATH 2446
Österreich 2021 – 147/186



6. ŅIKITA MEŠKOVS 2568 –
JASON LIANG 2345
chess.com (Internet) 2021



1.? +-

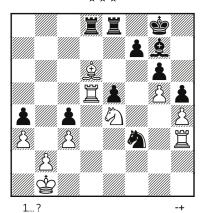
TACTIC WORKBOOK CHAPTER I

7. HRANT MELKUMYAN 2663 -ZAUR MAMMADOV 2417 chess.com (Internet) 2021

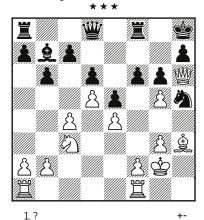
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Roquetas de Mar 2021 - 147/190

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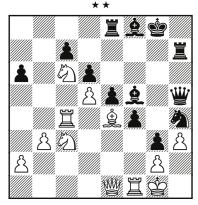
1.? +9. SERGIO LEANDRO KRYSA 2544 DAVID PARAVYAN 2647
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10. MARTIN KRÄMER 2574 – CHRISTOPHER NOE 2527 lichess.org (Internet-m/13-blitz) 2021



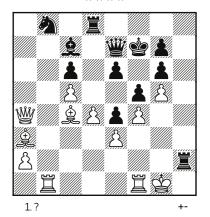
11. BRANDON JACOBSON 2491 ANTON KOROBOV 2692
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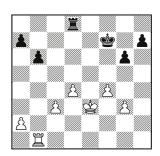
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12. CRISTÓBAL HENRÍQUEZ VILLAGR 2600 MAHEL BOYER 2307
lichess.org (Internet-blitz) 2021

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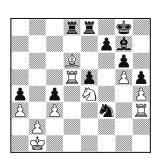


8. 国b4+-] 6. 含f2 国d8 7. ②e3 [△7. 国e5 ②d6 8. h5+-] 7... ②xh4 8.g3 ②f5 9. ②xf5 国xf5 10. 国e7 国f7 11. 国xf7 ②xf7 12. 含e3



12... 含e6?! [12... 宣d5 13.g4 h5 14. 含e4 宣d8 15.gxh5 gxh5 16. 宣h1±] 13.c4 含d6 14. 宣b5 宣c8 15. 含d3 宣f8 16. 宣e5 [16.a4 宣f6 17.a5+-] 16... 宣f7 17.a3 宣f8 18. 宣d5+ 含e6 19.a4 宣b8 20. 含e4 宣b7 21. 宣b5+- 宣c7 22.c5 bxc5 23. 宣xc5 宣b7 24. 宣c6+ 含d7 25. 宣a6 含c8 26. 含e5 宣e7+ 27. 宣e6 宣b7 28. 宣e8+含d7 29. 宣h8 含c6 30.d5+含b6 31. 含e6 宣c7 32.d6 宣c6 33. 含e7

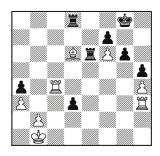
SERGIO LEANDRO KRYSA 2544 -DAVID PARAVYAN 2647



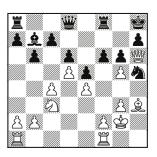
In the diagram position White is a pawn down, but his pieces are placed on better squares. Black's attacked knight jumps onto excellent square, thus allowing him to reach a winning postion thanks to his dangerous passed pawn and poorly positioned white rook.

#### 1...മിd4!

[1...心e1 2.필a5 필a8 3.필c5 필ac8=]
2.cxd4 [2.필h1 心f5-+] 2...exd4 3.心f6+
[3.心c5 필e1+ 4.☆c2 필e2+ 5.☆c1 d3
6.心xd3 cxd3 7.필hxd3 兔xb2+ 8.☆b1 f6]
3...兔xf6 4.gxf6 d3 5.필d4 필e6 6.필xc4



10. MARTIN KRÄMER 2574 – CHRISTOPHER NOE 2527



Curiously, even though the white queen seems out of action on h6, White finds the way to turn her into his most powerful weapon! In the process he includes all of his remaining pieces into attack.

#### 1. **身f5!**



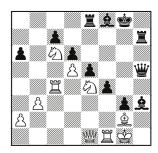
6.f5! The f-passer wins the game! 6... 宣f6 [6... 宣g7 7. ②e2 宣f8 8. ②c3 宣f6 9. 豐e2+-] 7. 宣h2+-

 BRANDON JACOBSON 2491 -ANTON KOROBOV 2692



In a typical King's Indian position White has some edge on the queenside, while Black builds up the attack on the kingside. Eventually, Black wins the game by executing a thematic piece sacrifice in order to boost his deadly mating attack!

**1...⊘xg2! 2.ዿxg2 ዿxh3 3.⊘e4** [3.⊎d2 ዿg4 4.ዿe4 ⊑h6-+]



 ≜h3 8.≜xh3 ₩xh3+ 9.Ġe2 ₩g2+++)
5...≜xg2 6.Ġxg2 ₩h3+ 7.Ġf3 g2+
8.Ġe2 ₩e3+ 9.Ġd1 ₩d3+-+] 4.₩d2
[4.Дxg3 fxg3 5.₩xg3 ≜xg2 6.₩xg2 e4-+] 4...≜g4 5.ቯfc1 ₩h2+ 6.Ġf1 f3
7.≜xf3 ≜xf3
0:1

 CRISTÓBAL HENRÍQUEZ VILLAGR 2600 -MAHEL BOYER 2307



Apparently, Black is having a decisive attack, but White overlooks the chance to win the game by means of an astonishing counter-blow!

**1. a xe6+!** After this beautiful move the game is decided in White's favour!

 KAREN H. GRIGORYAN 2666 -ALEX GARRIDO OUTON 2379



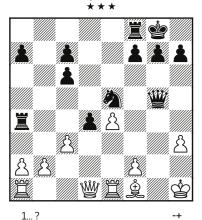
TACTIC WORKBOOK **CHAPTER VIII** 

ŠTĚPÁN ŽILKA 2577 -283. DAMIAN LEWTAK 2394 Polanica-Zdrój 2021 \* \*

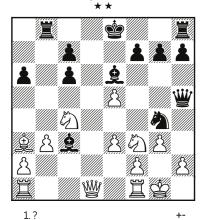
> Ï <u>#</u> 4 W

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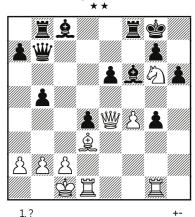
284. JOLANTA ZAWADZKA 2403 -TEODORA INJAC 2370 laşi 2021



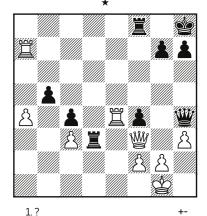
285. DANIIL YUFFA 2556 -**EVGENIOS IOANNIDIS 2422** Riga 2021



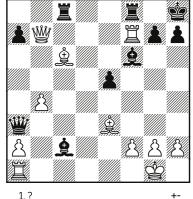
286. MAX WARMERDAM 2562 -MARCIN SIECIECHOWICZ 2357 Bragança 2021



287. MAXIME VACHIER-LAGRAVE 2751 -DARIUSZ ŚWIERCZ 2655 Saint Louis 2021 - 149/107



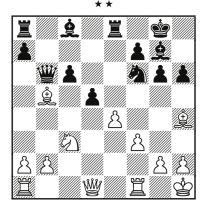
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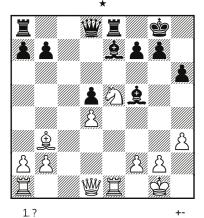
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**289.** JIŘÍ ŠTOČEK 2604 – MATTHIAS BLÜBAUM 2674 Polanica–Zdrój 2021

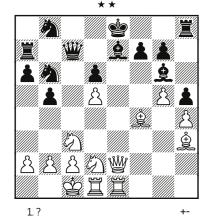


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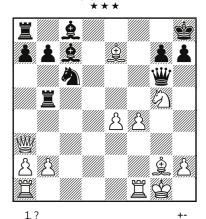
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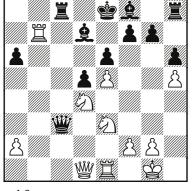
**292.** ALEXEY SARANA 2643 - JOHANN HJARTARSON 2519 Reykjavík 2021



**293.** VAHAP SANAL 2557 - NIKOLAS LUBBE 2427 Reykjavík 2021



**294.** ABHIMANYU SAMEER PURANIK 2580 - RAVI HARIA 2440 Riga 2021



1.?

Black sacrifices a piece in order to prepare a powerful double attack and secure the victory.

1...**≜xe4!** 2.g3 [2.fxe4 △g4++-] 2...**⊘xe2** 3.**□**xe2 0:1 pawn cannot be stopped. 5.心d2 宣e8-+] 2...心a3 3.含f2 心c2-+ 4.兔b2 罝e8 5.心f1 心e1 6.罝e3 罝xe3 7.含xe3 心g2+ 8.含d3 兔xb3 0:1

**♦** 

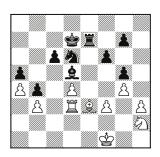
**304.** MARC ANDRIA MAURIZZI 2488 - RASMUS SVANE 2615



Black takes full advantage of the White's rook awkward position and clinches a full point!

•

**305.** BORIS MARKOJA 2447 – MARIN BOSIOČIĆ 2610



Black finds the route for his knight into the enemy territory.

**1...②c4! 2.§c1** [Of course not **2.bxc4 §**xc4 **3.§**e2 **b3 4.⊘**f1 **b2** and the black

**306.** SHAKHRIYAR MAMEDYAROV 2782 - SAMUEL SHANKLAND 2709

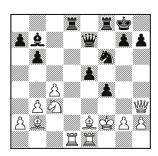
\*\*\*



Shankland takes full advantage of the white queen's poor position and wins the game after a brilliant bishop sacrifice.

置置

1... gxf2+! 2. gxf2





10.ģe4 豐xg2+ 11.宣f3 豐c2+ 12.宣d3 g6 13.臭g4 豐xh2-+) 8...豐f1+ 9.心f2 e4+-+; c) 4.貸g1 豐c5+-+] 3...宣xd8 4.g4 宣d2!-+ Black wins. 5.宣d1 魚xg4

0:1

**307.** PHILIP LINDGREN 2356 - SABINO BRUNELLO 2517

\*\*\*\*



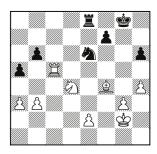
Even though Black has an extra pawn White's piece activity guarantees him an unclear game. However, Black manages to find the best way to reach a better position. After a series of highly demanding moves he gains material advantage!



5...心e4! The only way for Black to reach a clearly winning position. [5...豐e7?? 6.堂c1 心g8 7.豐xe7 心xe7 8.堂d7 心g6 9.心d6+-] 6.心xd4



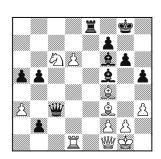
6...增xd6! This move had to be forseen beforehand. [6...exd4? 7.宣xe6 公xg5 8.宣c6=] 7.鱼xd6 公xg5 8.鱼xe5+ 全g8 9.宣f1 宣c5 10.宣xf5 h6干 11.h4 宣e8 12.鱼f4?! [12.鱼d6 豆xf5 13.公xf5 公e4干] 12...公e6 13.豆xc5



13...⊘xf4+! [13...bxc5 14.⊘xe6 ∑xe6-+] 14.gxf4 bxc5 15.⊘f5 ∑xe2+ 0 : 1

**308.** LE QUANG LIEM 2709 - ALIREZA FIROUZJA 2759

\*\*\*\*



Black is hoping to queen his pawn, forcing White to find a unique solution. He manag-

# CHAPTER XIII

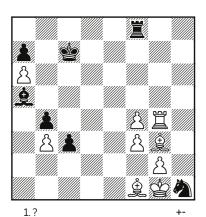
## **Studies**

In this additional chapter we will present you our selection of the most interesting and instructive studies composed in 2021. Some of the positions are visually compelling, some of great practical value, while some possess both artistic and remarkable "classical chess" qualities. We are certain that you will enjoy solving these studies, even though some may prove to be rather difficult and complex. So, without any further ado – it's time to crack some serious chess riddles!

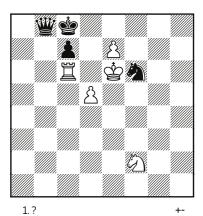
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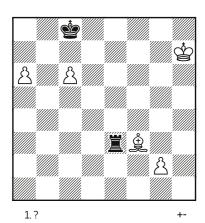
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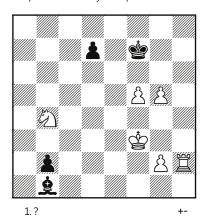
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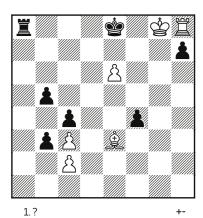
3. ARAN KOHLER & YOCHANAN AFEK
3.p Chess Artistry Competition 2021



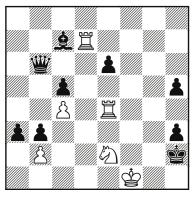
BEN SMOLKIN & MARJAN KOVAČEVIĆ 4.p Chess Artistry Competition 2021



**5.** EMIL VLASÁK 5.p Chess Artistry Competition 2021

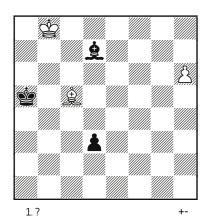


**6.** JAN TIMMAN 6.p Chess Artistry Competition 2021

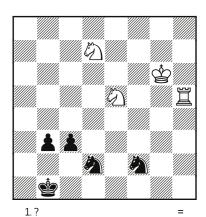


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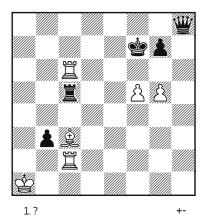
STEFFEN NIELSEN & MARTIN MINSK 7. 7.p Chess Artistry Competition 2021



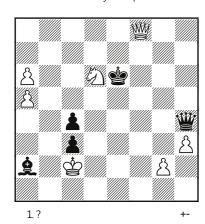
8. ALBAINA ÁLVARO IGNACIO & LUIS MIGUEL GONZÁLEZ 1.hm Chess Artistry Competition 2021



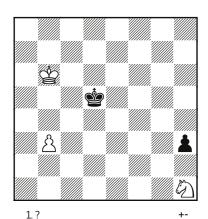
9. AMATZIA AVNI & MARTIN MINSKI 2.hm Chess Artistry Competition 2021



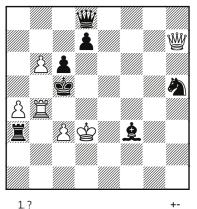
EVGENY KOPYLOV & OLEG PERVAKOV 10. 3.hm Chess Artistry Competition 2021



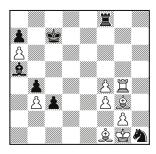
11. BRANISLAV ĐURAŠEVIĆ 4.hm Chess Artistry Competition 2021



12. ITAY RICHARDSON 5.hm Chess Artistry Competition 2021



#### 1. SERGEI DIDUKH

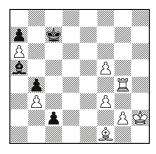


In 2021 Benko Memorial Tourney (Chess Artistry Competition) during Judit Polgár's Global Chess Festival (Budapest, October 2021). Here we present you all the prizewinning studies (prize and honour mention), according to decision of the Tourney Judge, renowned Grandmaster John Nunn.

Judge's comments: "The most original study in the tourney is a worthy winner of the First Prize. In the try and the main line Black attempts to incarcerate a piece to reach stalemate, once on a8 and once on a5. There is a striking parallel between the lateral and diagonal manoeuvres in these two variations. In the main line White defeats the stalemate attempt by the anti-critical move \$b5, which gives the black king a square. The lateral stalemate is well-known, perhaps most famously in a study by Zepler, although there are earlier examples, but the combination of two analogous manoeuvres in one study is remarkable. The thematic try is cleanly incorporated, since it's not at all obvious why White cannot take the knight immediately. Despite the relatively heavy material, the initial position is very game-like."

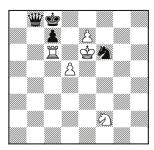
#### 1.**\$**h2!

 6. 全d3) 6. 三c4+ 含b8 7.f6 c1豐 8. 三xc1 stalemate.] 1... 公g3! [1... 三f5 2. 全d3] 2. 全xg3 The white king stays on g1 to invite the black bishop to b6. 2... 全b6+ 3. 含h1! 三h8+ 4. 全h2 c2 5.f5+ 三xh2+ 6. 含xh2 全a5! Now White has an extra tempo comparing to the try to prevent stalemate by the anticritical move.



7. **호 b5!** [7. **三**c4+? **含**b6 8.f6 c1 **9**. **三**xc1 stalemate.] **7...c1 8. <b>三**c4+ **含**b6 **9**. **三**xc1 No stalemate. +-

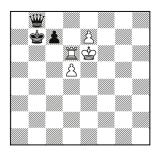
2. YURI BAZLOV



Judge's comments: "A short but spectacular study. Much depends on originality, but neither Harold nor I could find any anticipation, even of the rook promotion. The obvious move is 4.\(\mathbb{\pi}\)d8?!, but this allows Black to escape with a rather complicated perpetual check. Instead, the astounding 4.\(\mathbb{\pi}\)f7!! is very hard to see and is followed by an immediate Phoenix rook promotion to defeat Black's cunning stalemate defence."

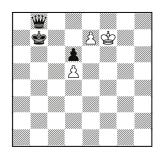
1.②e4! ②e8 [1...②xe4 2.e8∰+ �b7

3.豐xb8+ 當xb8 4.當d7+-] **2.勾d6+!** [And now, as in the false trail, 2. \$17? missed the victory. 2... \begin{aligned} \begin{align defeat in a false trail. (With the only difference that now 2... \$\text{\psi}b5\$ (\$\text{\psi}b3\$) 3. \$\text{\psi}xe8\$ www.d5 4.\(\alpha\)d6+! \(\delta\)b8 5.\(\delta\)d7 while only gave a draw.) For example: 3.4\(\textit{0}\)d6+ 4\(\textit{x}\)d6+ 4. \(\mathbb{Z}\)xd6 \(\mathbb{W}\)f5+ (\(\mathbb{W}\)h7). Interestingly, with both knight positions - on e4 and g4- after and 2... 學b2 3. 今f6! 今xf6 4. 至xf6! This would not have happened if the gueen was on b3 (b5) or on b1. Funny chess geometry.] 2...@xd6 3.\(\mathbb{Z}\)xd6 \(\delta\)b7! [3...cxd6 4.e8豐+ �c7 5.豐xb8+ �xb8 6.�xd6 and the pawn endgame is hopeless for Black.]



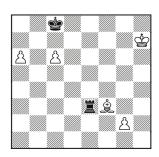
4. \$\displaystyle{f7!!} [It is not easy to understand this, because after the obvious 4.\mathbb{\m 5.e8 White got a huge advantage in the rook. However, is this enough to win? 5... we3+! (After 5... wa6+? 6. wc6+ 7. we6 It seems that by activating the queen, White has saved his king from annoying persecution. But 7... \whitehat has 1... \wideta has 1... \ 12. wf7! wh4+ 13. wf6!) 11. ee7 wg7+! 12. 學f7 學e5+! 13. 含f8 學h8+ 14. 學g8 豐f6+! (14...豐h6+? 15.豐g7! ₩f4+ 16. 全q8) 15. 全e8 坐e5+! 16. 坐e6 坐h8+! 17. �e7 豐g7+ 18. 豐f7 豐e5+ 19. �d7 ₩d6+! 20. \$\div e8 \div e5+ 21. \$\div e6 \div h8+\$ and everything starts all over again. A perpetual check, which the white queen is unable to

prevent. **4...cxd6** [4...豐h8 5.e8豐 豐h7+6.�f8! 豐h8+ (6...豐f5+ 7.豐f7!) 7.�e7! 豐h4+ 8.嶌f6 and - a perpetual check, once again.]



5.e8罩!! [5.e8豐 豐c7+! 6.豐e7 含a8! 7.豐xc7 stalemate.] 5...豐c7+ 6.罝e7 豐xe7+ [6...含a8? 7.罝xc7 and there is no stalemate, because the b8-square is available for the king.] 7.�xe7 �c7 8.�e6 Wins. +-

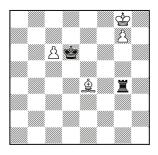
## **3.** ARAN KOHLER & YOCHANAN AFEK



1. **②g4+ ☆d8!** [1.... **☆**c7 2. **②**d7 **三**g3 3.a7 **三**a3 4.g4 **三**xa7 5.g5 **三**a1 6.g6 **☆**d6 7.g7+-] **2. ②d7 <b>三**g3 [2... **三**a3 3.g4! **三**xa6 4.g5 transposes.] **3.a7 <b>三**a3 **4.g4! <b>三**xa7 **5.g5 <b>冷e7** [Main line is 5... **三**a5 6. **冷**h6! (6.g6? **三**h5+ 7.**冷**g7 **冷**e7=) 6... **冷**e7 7.g6 **三**a1 8. ②g4! (8. **冷**g5? **三**c1=) 8... **三**h1+ 9.**冷**g5 **三**c1 10.g7 **冷**f7 11.**冷**h6 **三**h1+ (11... **三**xc6+ 12.**冷**h7+-) 12. ③h5+ **冷**g8 13.c7 **三**c1 14. ⑤f3! **三**xc7 15. ⑥d5+ **三**f7 16. ②xf7+ **冷**xf7 17. **冷**h7+-] **6.g6 <b>三**a1

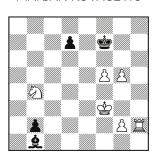


7. **호g4!!** Switch back! 7... **适h1+ 8. 호g8!** [8. **호g**7? **适**c1 9. **호h**7 **适**c4!=] **8... <b>호d6** [8... **适**g1 9.c7+-; 8... **适**c1 9.g7! **适**c4 10.c7 (10. **호**f5) 10... **适**xc7 11. **호**h8+-] **9.g7 <b>适g1 10. 호**f3 [Switch back! **호**f3-g4-d7-g4-f3. Rundlauf ("Round trip").] **10... <b>适g3** 11. **호**e4! [11. **호**d5? **호**e7!=] **11... <b>适g4** 



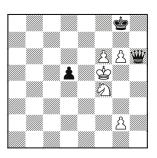
12. 鱼d5!! With two variations rounding up the Excelsior with two different promotions. 12... 堂e7 [12... 堂xd5 13.c7 宣c4 14. 堂f8 国xc7 15.g8豐++-] 13. 堂h7 国h4+14. 堂g6 国g4+ 15. 堂h6 堂f6 16.g8 ②+! 堂e5 17.c7 Winning. Themes: Excelsior; Rundlauf. +-

## **4.** BEN SMOLKIN & MARJAN KOVAČEVIĆ.



Judge's comments: "A long study with several phases. White allows Black to take his rook and continues the battle with just a knight and three pawns against Black's queen and pawn. In the end the study reduces to a king and pawn ending in which both sides promote. White finishes off with a knight promotion which has been seen several times in previous studies dating back to the early 1980s (for example, by Kalandadze or by Topko)."

3. **☆xe4** [Logical try: 3. **☆**g3!? **≜**xg6= (3... b1 學? 4.f7+ 含g7 5. 宣h8! 學e1+ 6. 含h2! wxb4 7. <a>□</a>g8++-) 4. <a>□</a>h1 b1b15. <a>□Exb13. <a>□3. <a>□4. 9.g4 &f3] 3...b1 + 4. 公d3 d5+ [Perpetual or not? 4... wb7+ 5. 含f4 wc7+ 6. ②e5 (Logical try: 6.\$f5? \bigwishxh2! d7-pawn guards e6.) 6... wc1+ 7. cg4! d7-pawn prevents perpetual check on the c8-h3 diagonal. 7... wd1+ 8. 41 f3+-] 5. 4f4! [5. 4e5? wwxd3! (5...wb8+? 6.☆f5!) 6.f7+ ☆g7 7. \(\begin{align\*}
\displaystyle{1} \displaystyle{2} \displaystyle{2} \displaystyle{3} \displaystyle{4} \displaystyle{2} \displaystyle{4} \di 10. 宣q7+ 含h4=] **5...ッb8+** [5...ッxd3 6.f7+ 含g7 7. 宣h7+ 含xg6 8.f8 公+! 含f6 9.∅d7+ \$g6 10.∅e5+ \$xh7 11.∅xd3+-] 6.**含f5!** [Logical try: 6.**②e5? 炒b4+** 7.**含f5** ₩b1+ 8.☆g5 ₩c1+ 9.☆g4 ₩c8+! Removal of d7-pawn allows perpetual check.] 6... wxh2 7. □f4! Removal of the d7-pawn allows attack. 7... Wh6



**8.g4!** [With the g2–pawn still on position White may try pawn ending: 8.f7+ ★f8