GM Dragan Barlov

DYNAMIC PLAY IN THE WORLD CHAMPIONS' MASTERPIECES

I think about chess dynamics, therefore I am!



The author

GM Dragan Barlov

Editorial board

Vitomir Božić, Branko Tadić, Igor Žveglić

Design

Miloš Majstorović

Translation

Igor Žveglić

Typesetting

Katarina Tadić

Proofreading

Vitomir Božić

Editor-in-chief

GM Branko Tadić

General Manager

Vitomir Božić

President

GM Aleksandar Matanović

© Copyright 2019 Šahovski informator

All rights reserved. No part of this publication may be reproduced, stored in a retrieval system or transmitted in any form or by any means: electronic, magnetic tape, mechanical, photocopying, recording or otherwise, without prior permission in writing from the publisher.

No part of the Chess Informant system (classification of openings, endings and combinations, system of signs, etc.) may be used in other publications without prior permission in writing from the publisher.

ISBN 978-86-7297-102-6 Publisher Šahovski informator 11001 Beograd, Francuska 31, Srbija Phone: (381 11) 2630-109

E-mail: sales@sahovski.com, Internet: https://www.sahovski.com

Contents

Editorial Note [5]				
System of signs [7]				
Foreword [8]				
Dinamic play in the world champions' masterpieces [9]				
Part one - Classical World Champions [11]				
CHAPTER ONE - Wilhelm Steinitz [12]				
Tactics - Pure Chess Delight [23]				
CHAPTER TWO - Emanuel Lasker [24]				
Tactics - Pure Chess Delight [33]				
CHAPTER THREE - José Raúl Capablanca [34]				
Tactics - Pure Chess Delight [43]				
CHAPTER FOUR - Alexander Alekhine [44]				
Tactics - Pure Chess Delight [53]				
CHAPTER FIVE - Max Euwe [54]				
Tactics - Pure Chess Delight [63]				
CHAPTER SIX - Mikhail Botvinnik [64]				
Tactics - Pure Chess Delight [71]				
CHAPTER SEVEN - Vasily Smyslov [72]				
Tactics - Pure Chess Delight [81]				
CHAPTER EIGHT - Mikhail Tal [82]				
Tactics - Pure Chess Delight [91]				
CHAPTER NINE - Tigran V. Petrosian [92]				
Tactics - Pure Chess Delight [101]				
CHAPTER TEN - Boris Vasilievich Spassky [102]				
Tactics - Pure Chess Delight [111]				
CHAPTER ELEVEN - Robert James Fischer [112]				

```
Tactics - Pure Chess Delight
                               [121]
CHAPTER TWELVE - Anatoly Karpov
                                  [ 122 ]
  Tactics - Pure Chess Delight
                               [131]
CHAPTER THIRTEEN - Garry Kasparov
                                        [132]
  Tactics - Pure Chess Delight
                               [143]
CHAPTER FOURTEEN - Vladimir Kramnik
                                          [144]
  Tactics - Pure Chess Delight
                               [155]
CHAPTER FIFTEEN - Viswanathan Anand
                                          [156]
  Tactics - Pure Chess Delight
                               [167]
CHAPTER SIXTEEN - Magnus Carlsen
                                       [168]
  Tactics - Pure Chess Delight
                               [183]
Part two - Fide World Champions 1993 - 2006
                                               [185]
FIDE CHESS CHAMPIONS
                           [187]
CHAPTER SEVENTEEN - Alexandar Khalifman
                                               [188]
  Tactics - Pure Chess Delight
                               [199]
CHAPTER EIGHTEEN - Ruslan Ponomariov
                                           [200]
  Tactics - Pure Chess Delight
                               [209]
CHAPTER NINETEEN - Rustam Kazimdzhanov
                                               [210]
  Tactics - Pure Chess Delight
                             [219]
CHAPTER TWENTY - Veselin Topalov [220]
  Tactics - Pure Chess Delight
                            [ 231 ]
Tactics - Pure Chess Delight - Solutions
                                      [ 232 ]
```

Fditorial Note

The books and sources listed in the Bibliography are used primarily for adaptation and translation of the material presented in the book. The list contains only the most important sources and is most recommended for further reading and studying.

Bibliography

Adams Jimmy – Johannes Zukertort, New in Chess, Alkmaar 2014.

Agdestein Simen - How Magnus Carlsen Became the Youngest Chess Grandmaster in the World, New in Chess, Alkmaar 2013.

Alburt, Crumiller - Carlsen vs. Karjakin: World Chess Championship New York, CIRC 2017.

Alekhine Alexander - My Best Games of Chess: 1908-1937, Russell Enterprises, Milford 2010.

Anand, Nunn – World Chess Champion – Life and Games, Gambit, London 2012.

Bareev, Levitov – From London to Elista, New in Chess, Alkmaar 2007.

Botvinnik Mikhail - Аналитические и критические работы , М. Физкультура и спорт Moskva 1984-1986

Botvinnik Mikhail - Botvinnik – Smyslov: Three World Chess Championship Matches: 1954, 1957, 1958, New in Chess, Alkmaar 2009.

Bronstein David - Zürich International Chess Tournament 1953, Dover Chess Publishing 1979.

Bronstein David – 200 Open games, Macmillan Publishing, New York 1974.

Euwe Max – The Hague-Moscow 1948, Match Tournament, Russell Enterprises, Milford 2013.

Fischer Robert James - My 60 Memorable Games, Batsford, London 2008.

Geuzendam Dirk Jan ten – Finding Bobby Fischer, Chess Interviews, New in Chess, Alkmaar 2015

Gligorić Svetozar – Meč Stoleća, BIGZ, Beograd 1972.

Hensel Carsten - Vladimir Kramnik: The Inside Story of a Chess Genius, Quality Chess, Glasgow 2018.

Karpov Anatoly – Karpov on Karpov, MacMillan Publishing, New York 1990.

Kasparov Garry – On My Great Predecessors (5 volumes), Everyman Chess, London 2003-2006.

Kasparov Garry - On Modern Chess (4 volumes), Everyman Chess, London 2007-2010.

Kasparov Garry – Garry Kasparov on Garry Kasparov (3 volumes), Everyman Chess, London 2012-2014.

Kotronias, Logthetis - Carlsen's Assault on the Throne, Quality Chess, Glasgow 2013.

Kramnik, Damski - KRAMNIK: MY LIFE & GAMES, Everyman Chess, London 2000.

Marin Mihail - Learn From the Legends, Quality Chess, Glasgow 2015.

Mikhalchishin, Balogh and co. - José Raúl Capablanca: 3rd World Champion, Russell Enterprises, Milford 2010.

Müller Karsten - Bobby Fischer: The Career and Complete Games, Russell Enterprises, Milford 2009.

Seirawan Yasser – Chess Duels, My Games with the World Champions, Everyman Chess, London 2010.

Schulz Andre - The Big Book of World Chess Championships, New in Chess, Alkmaar 2015.

Sosonko Genna – The World Champions I knew, New in Chess, Alkmaar 2013.

Sosonko Genna – The Reliable Past, New in Chess, Alkmaar 2003.

Soltis Andy - Mikhail Botvinnik, McFarland and Co., Jefferson/London 2000.

Tal Mikhail - The Life and Games of Mikhail Tal, Everyman Chess, London 1997.

Tal Mikhail - Tal - Botvinnik 1960, Russell Enterprises, Milford 2001.

Timman Jan – Timan's Titans, My World Chess Champions, New in Chess, Alkmaar 2016.

Periodicals and Bases

Chess Informant (volumes 1-138) Chess Informant Quality Base 2019 ChessBase Mega Database 2018

Web Publications

Chessgames www.chessgames.com
Edward Winter – Chessnotes www.chesshistory.com/winter
FIDE www.fide.com
The Week in Chess www.theweekinchess.com
Wikipedia www.wikipedia.org

SYSTEM OF SIGNS

<u>±</u>	white stands slightly better	1	diagonal	
=	black stands slightly better	\pm	centre	
	<u> </u>	>>	king's side	
土	white has the upper hand	«	queen's side	
	black has the upper hand	\times	weak point	
+-	white has a decisive advantage	\perp	ending	
-+	black has a decisive advantage		pair of bishops bishops of opposite color	
=	even	•	bishops of the same color	
∞	unclear	00	united pawns	
$\overline{\overline{\otimes}}$	with compensation for the material	00	separated pawns	
	•	8	double pawns	
С	development advantage	ð	passed pawn	
\bigcirc	greater board room	>	advantage in number of pawns	
\rightarrow	with attack	\oplus	time	
↑	vith initiative		5/199 Chess Informant	
·		E	12 Encyclopaedia of Chess Openings	
\leftrightarrows	with counter-play	Ï	3/b Encyclopaedia of Chess Endings	
\odot	zugzwang	N	a novelty	
#	mate	(ch)	championship	
!	a yery good move	(izt)	interzonal tournament	
	a very good move	(ct)	candidates' tournament	
!!	an excellent move	(m)	match	
?	a mistake	(ol)	olympiad	
??	a blunder	corr.	correspondence game	
!?	a move deserving attention	RR	editorial comment	
?!	a dubious move	R	various moves	
\triangle	with the idea	L	with	
	only move		without	
\triangle	better is		etc	
\Leftrightarrow	file	_	see	

Foreword

"The possibility that the material can be converted into the dynamics, and the dynamics into the material, is a magnificent attribute of a chess game, and perhaps its greatest mysteries."

Rudolf Spielmann (The Art of sacrifice in Chess)

Ten elite chess players competing on Mount Olympus, deep in thought, while the audience observes the spectacle captivated by their artistry. Quite a realistic surroundings of a modern-day top event. Chess lovers follow the games on the electronic demonstration boards and comment on the moves in whisper. If a player sacrifices a piece, the whisper becomes tense followed by slight commotion in the venue:

"Carlsen sacrificed a pawn! I have a good feeling about it..."

"I believe Anand is just about to sac the rook!...

Ever since the glorious London Tournament in 1851, chess lovers enjoyed the thrill of the elite events with the same enthusiasm. That very Tournament marked the beginning of the professional chess initiating the similar competitions throughout the Europe and the rest of the World. In those olden days, the main protagonists were Adolf Anderssen and Howard Staunton, marvelous attackers and skillful dynamic players. Anderssen won the London Tournament and was glorified as the best player in the world and unofficial World Champion.

Some of the sages claim that chess dynamics and sacrifices are not to be considered as crucial factors when estimating a relative strength of any chess player. Of course, one can play quite well without sacrifices or any deep knowledge of chess dynamics, reaching the checkmate as the ultimate objective without sacrificial actions. However, one may wonder how much of the immanent beauty would remain within our beloved game without dynamic play and sparkling combinations? Doubtless, the answer is a rather simple one – chess would be an extraordinary difficult game to master, but also a very boring one, resembling a drama piece without a tragic plot, or life itself without struggle...

I dedicate this book to all the chess lovers, hoping to inspire them to embark on the most beautiful journey into the mysterious subtleties of CHESS DYNAMICS, a truly intriguing aspect of modern chess. I used 40 deeply annotated games played by 20 World Chess Champions in order to explain how to use dynamic play in the most effective way, as a pure climax of all the crucial chess elements – material, space and time.

Dynamic play in the world champions' masterpieces

I think about chess dynamics, therefore I am!

Introduction

For quite some time it is a well-established intention of every chess player to play in a dynamic manner, to seize the initiative. So, what is the initiative, what does it consist of? Basically, if a player positions his forces on the most active squares, creating constant threats, thus forcing the opponent to defend without any glimpse of counter-play - he owns the initiative.

José Raúl Capablanca understood the power of initiative very well and was able to apply it in his games brilliantly. He used to stress the significance of the first move and the advantage-initiative White naturally gets. White is obliged to maintain the initiative as long as possible, and to exchange it to some other kind of material advantage when the circumstances are favorable.

Therefore, the initiative is actually the possibility to force the opponent to play in the way that is beneficial for you. So, one of the rivals comprehends all the nuances of the position and is able to execute the plan based on the initiative. Of course, he must understand all the possible continuations and secrets of the position in order to be successful. In actual fact, by executing the moves which force the opponent to react according to our previously conceived plan we reach the conclusion of the game scenario we anticipated. Naturally, a player must be skilled enough to be able to seize initiative in any phase of a chess game - the opening, middle-game, or even in the endgame. I devote great attention to various examples in order to teach you, dear readers, how to improve your strategic thinking process. The initiative will include both the phase of piece development and their transfer in order to achieve certain goal. Development as such is not a difficult task (advancing the pawns obtaining the control in the centre, bringing the knight and bishops in the battle, castling), but it must be executed having a specific objective in mind - forcing the opponent to develop his own pieces without freedom and efficiency, but in the manner that is useful for our game plan. Actually, this is the crucial aspect of many opening variations.

IF ONE OF THE RIVALS GAINS A LASTING INITIATIVE, THE OTHER RUNS OUT OF GOOD AND USEFUL MOVES VERY QUICKLY!

In the modern tournament practice we often witness games in which one of the rivals obtains the initiative in the opening and sacrifices the material in order to retain it. So, it is of utmost importance to seize the initiative and keep it, or to fight for it if it is in opponent's possession. He who obtains the initiative usually wins!

The origin of the royal game is not easy to establish with complete certainty. However, the history of the World Championship duels is pretty easy to follow. In 1886. Johannes Zukertort and Wilhelm Steinitz fought for the ultimate crown in the match organized in the USA (New York, Saint Louis and New Orleans). It was Steinitz, the Austrian emigrant, who won the match and became the first official World Chess Champion. All of his successors (except Bobby Fischer) tried to remain on the throne battling with the pretenders for the crown, investing tremendous willpower and effort in the process. Is there any particular quality which distinguishes World Champions from other elite chess players? For sure, all of them possessed immense thirst for success, extremely strong willpower. Quite often we label such a quality as "the killer instinct", the virtue that mere mortals do not possess.

In this book I collected 40 games of the World Champions which should depict their usage of the dynamic play in the most accessible manner. You will be able to examine how they treated all the dynamic aspects of chess throughout their careers, and how much their ideas contributed to development and evolution of chess technique. So, I hope you will enjoy such a journey and learn a lot from dynamic play of the legends, as they managed to create serious problems for their opponents over and over again. Also, you fill find 120 additional diagrams with 120 different types of positions exploring the Champions' ability to sense the dynamics, tactics and victories! That part of the presented material should be used as a workbook of chess tactics, so you can test your tactical prowess trying to find the way the legends applied dynamics in their games. Of course, it is advisable to solve those puzzle positions without moving the pieces, looking for the killing move and the winning plan as a whole. If you are not successful you should invest even more effort and find the correct solution over the board.

So, dear readers, are you ready for this entertaining challenge and compare your talent with the amazing skills of the World Champions?

PART ONE

Classical World Champions

Chapter One Wilhelm Steinitz



Wilhelm Steinitz

Wilhelm Steinitz (Prague (Praha) 14 May 1836 - New York 2 August 1900)

"I can play against God and give him a pawn of advantage."

Wilhelm Steinitz was generally considered to be the strongest player in the world since 1866 when he won the match against Adolf Anderssen. He became the first official World Chess Champion in 1886 after winning the match against Johannes Zukertort. The match was held in USA and consisted of 20 games. Overall, Steinitz had a fruitful, 40 years long career which changed the character of chess in a quite revolutionary way. Before his reign, chess was a romantic game, full of sparkling gambits, brave sacrifices and a lot of risk. Steinitz transformed such a casual game into intense psychological struggle of true professionals.

His play was very resourceful while he remained a stubborn believer in his own principles and theories. He laid the foundations of the first complete chess school, claiming that a win is only possible if there was a prior disturbance in dynamics aspects of the game. In order to be victorious a player should accumulate small advantages, sometimes even a trifle ones - often leading to substantial edge and victory. That very idea forms the basis of Steinitz's theory of positional chess. The "romantic" and "classical" chess were closely bond together at the turn of the century (1885 – 1914), following Steinitz's foundations of modern chess science.

However, Steinitz was a courageous attacker in his youth, resembling his contemporaries Paul Morphy and Adolf Anderssen. He was even named "The Modern Calabrese" by his admirers in England, because his style of play reminded them on Greco's games. Swift as-

saults on the enemy king and gambit play in the opening were trademarks of such playing style. Over the years, Steinitz slowly developed his own approach to chess and his unique principles of positional play. Only later in his career, we meet a "real" Steinitz who praised defensive play highly, as well as the active role of king and the understanding of different pawn structures and formations. After winning the title in 1886, he defended it twice against Mikhail Chigorin (1889 and 1892) and Isidor Gunsberg (Izidor Artúr Günzberg) (1891). Finally, he lost the crown in 1894 losing the match against Emanuel Lasker, a much younger rival at the time. Eventually, Steinitz level of play dropped and he experienced first signs of severe mental illness. He received treatment in Moscow. then in Vienna but to no avail. The great Wilhelm Steinitz died on the 12th of August 1900 of heart failure being totally impoverished in New York State Asylum on Ward's Island. He longed to play with Lasker one more time and with God himself being sure that he would be victorious!

Giuoco Piano, Greco's attack

C 54

Wilhelm Steinitz – Curt von Bardeleben

Hastings 1895

1. e4 e5 2. Øf3 Øc6 3. &c4 &c5 4. c3

White intends to create a strong pawn centre by d4, ed4, cd4. However, if Black plays the opening stage of the game correctly, White will not be able to achieve his goal. On his part, White wishes to use the position of the c5 bishop and gain a full centre.

4... 5 f6 5. d4 ed4 6. cd4

The main variation. In several games in his match versus Lasker in 1894, Steinitz played 6. e5, though without much success.

6... **≜b4** 7. ⟨∂)c3

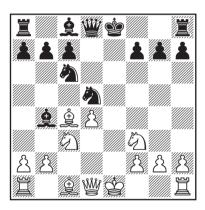
A very familiar pawn sacrifice in order to gain initiative created by famous Italian player Greco way back in the XVI century. 7. \$\ddot d2\$ is a more solid option, even though after 7... \$\ddot d2\$ 8. \$\ddot bd2\$ Black can play 8... d5! and then 9. ed5 \$\ddot d5\$ White would have an isolani on d4, instead of the strong centre he initially had in mind.

7... d5

Black should have approached the opening phase of the game in a more concrete manner and played 7... ©e4!? with a roughly equal play after 8. 0-0 &c3 9. d5 &f6= according to detailed analysis devoted to this variation.

8. ed5 \$\d5

Quite similar to 7. $\hat{2}$ d2, with the isolated pawn on d4.



9.0-0!

A totally logical response: White completes development, losing a pawn in the process.

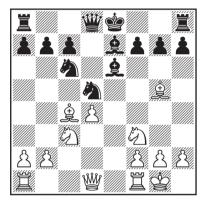
9... **≜e6**

The alternatives are less satisfactory: 9... <u>\$c3</u> 10. bc3 0-0 11. **wc2** h6 12. **Ee1 \$e6** 13. **\$h6!+-**; 9... **3c3** 10. bc3 **\$c3** (10... **\$e7** 11. **\$f4±**) 11. **wb3 \$a1** 12. **\$f7 \$f8** 13. **\$a3 3e7** 14. **\$h5 \$g6** 15. **3g5 we8** 16.

置e1+-; 9... ⑤b6 10. 罝e1 兔e7 11. 兔b3 0-0 12. d5 ⑤a5 13. 兔c2 ⑥ac4 14. 營d3↑ with a strong initiative for White, Steinitz — Blackburne, Nürnberg 1896

10. **g**g5! **g**e7

Black solved the opening poblems quite well. He has a firm control over the d5 square, he is just about to castle and finish his development. Of course, White is bound to have issues with his d4 isolani in the later stage of the game. However, Steinitz's judgement was extremely deep and profound, so Black was obliged to take all dynamic aspects of Seinitz's play into consideration.



11. **å**d5!

White initiates the most dangerous game plan! He intends to exchange three minor pieces retaining the edge in development while preventing Black to castle and complete development.

Black should not play 11... g5?, as after 12. 66 66 13. 50 +- his position deteriorates rather quickly.

12. 幻d5 幽d5

If 12... \(\preceq\)g5 after 13. \(\preceq\)c7 White wins a pawn.

13. **≜e7** ♦ e7

40 years later in the Edwin Weiss — Matthaus Seibold correspondence game Black continued with 13... 含e7 The position of Black's king in the centre helped White to execute a devastating attack and win the game very quickly: 14. 宣e1 含f8 15. 曾e2 f6 16. 宣ac1 宣c8 17. 宣c5 曾d6 18. 曾c4 ②d8 19. 宣d5 曾c6 20. 曾e2 含f7 21. 曾e7 含g8 22. 宣d7 曾c4

14. ¤e1

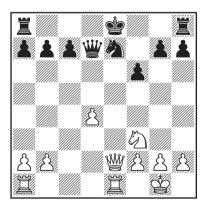
Certainly, Steinitz had this position in mind when he engaged exchanges of the minor pieces. Black's king is stuck in the centre so he must proceed with great caution.

14... f6

Since he cannot castle, Black wishes to coordinate his rooks by means of 含f7. It is very hard to propose a better solution. For example: 14... 豐d6 15. 豐e2± with a clear advantage for White, or 14... 互d8 (with the idea of 互d7) 15. 豐a4± and White collects the pawn.

15. 幽e2 幽d7

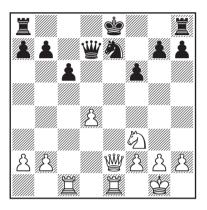
Black does not achieve much in case of 15 ... ***** d6** because 16. ***** b5 *** c6** 17. ***** b4 *** d6** 18. ***** b7**±



The correct continuation was 16. **Zad1**, for instance: 16... 含f7 17. **26 4 3 4 5 18**. **4 6 18**.

fe5 19. de5 c6 20. e6 豐e6 21. 冱e6 含e6 22. 豐g4+— White has an overwhelming advantage. Although the game move is not objectively the strongest it has a great psychological effect! White intends to prevent Black's planned regrouping 含f7, 勾d5 and 冱e8 with fine consolidation. Indeed, Von Bardeleben got scared...

16... c6?



Should we criticize Black for playing such a natural move? However, it was wiser to opt for 16... \$\psi f7\$ with the idea of connecting the rooks and gaining decent defensive possibilities. Nevertheless, I believe that Black was scared of the exchange sacrifice after 17. \$\mathbb{w}e7\$ \$\mathbb{w}e7\$ 18. \$\mathbb{Z}e7\$ \$\mathbb{e}e7\$ 19. \$\mathbb{Z}e7\$ White is winning yet another pawn and gaining excellent compensation for the sacrificed material, especially with the extremely active rook on the 7th rank. Obviously, that was Black's train of thought!

However, the objective truth proves that Black misevaluated the ensuing position after 19... 含d6 20. 宜g7 (20. 宜b7) 互ac8 Black wins a crucial tempo thanks to the checkmate threat, so after 21. g3 宜c7! White is obliged to avoid the trade of rooks 22. 宜g4 (22. 宜c7 含c7干) followed by 22... 賈c2干 resulting in Black's rather unpleasant activity along the 2nd rank.

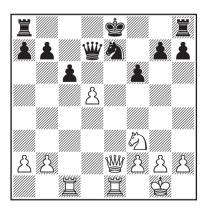
White's two pawns of compensation for the exchange does not seem to be enough for equality.

Evaluation of The Position -Dynamic Planning

Black did not treat the opening in a successful manner. White has a significant advantage in development, which may prove to be of crucial importance. His major pieces are very well positioned, forcing Black to be careful. Overall, White's initiative and advantage are indisputable but that is usually not enough to win a game of chess. It seems that White still needs something extra" in order to capture the enemy monarch. So, a crucial question arises - how to find that additional "spice"?

In my opinion, the most efficient plan for White is to create immediate threats, forcing the opponent to defend himself. He should also try to gain as much time as possible, even if that costs him a pawn (sometimes even a piece!) in order to reach his goal. In the current position, White still needs to activate one more piece, namely the inactive f3 knight, and to prevent Black in executing his defensive \$f7 manoeuvre thus consolidating his position and solving all the evident problems (King stuck in the centre, disconnected rooks).

17. d5!!



This is the common method of play in all the similar positions: a dynamic pawn sacrifice based on solid positional grounds changes the

situation in the most dramatic manner. The central d5 square was in firm control by Black as he intended to position a piece on that square (preferably a knight). However, after the game move this square will remain blocked by a black pawn and therefore unavailable for any of the black pieces. In actual fact, the black d5 pawn will be isolated thus providing a safe shelter for the revived white knight to spring around from d4 square. White's knight may reach e6 and apply a very strong pressure on the g7 point and Black's position in general.

Of course, White should act quickly before Back manages to consolidate his position. On top of that, the c-file will be open as well giving White even more advantage in development.

17... cd5

Black may not accept the offered pawn and go for 17... \$\document{\phi}\$f7, but then after 18. dc6 \$\omega\$c6 19. 耳cd1十一 White quickly gains a rather strong initiative along the open central files, culminating in decisive advantage.

18. ⟨⟨∆\d4!

Mission accomplished! White does not have any concrete threats, but all of his pieces are brimming with "volcanic energy", aimed at the weak black monarch.

18... **⊈**f7

